Organization Oriented Coordination in Multi-Agent Systems

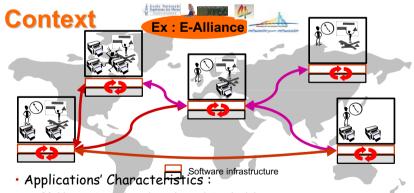
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April 7th 2003

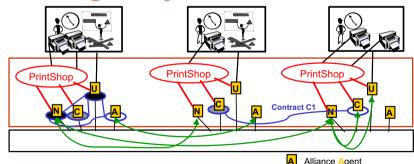
Ouline

- Introduction
 - Context
 - Multi-Agent Systems
- Organization in MAS
- System Centered Organization Model
- · Agent Centered Organization Model
- Reorganization
- Conclusion & Perspectives



- Multi-*: actors, domains, viewpoints, decisions, ...
- Knowledge intensive tasks,
- · Distribution, Openness, Decentralization.
- Requirements:
 - · Autonomy at the local level
 - Cooperation/Competition/Collaboration at the global level

Multi-Agent System



Agent: real or virtual autonomous entity, which is,

- pro-active,
- reactive.
- social (interaction with other agents),
- organised (management of relations with others).

Alliance Agent

Contract Agent

Negotiation Agent

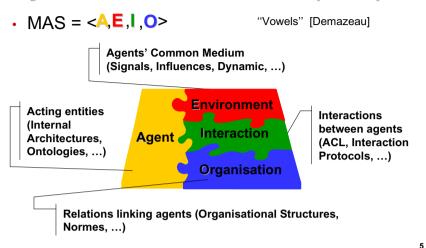
User Agent

Environment

Interaction

Organisation

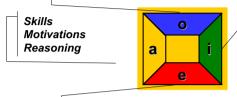
System Centered Models (SCM)



Agent Centered Models (ACM)

> Agent = <a,e,i,o>

Organization Representation & Management Norms Representation & Management, Social Reasoning



ACL Interpretation
Interaction Protocols Handler
Conversation Coordination

Perception of the environment Action on environment Environment Representation

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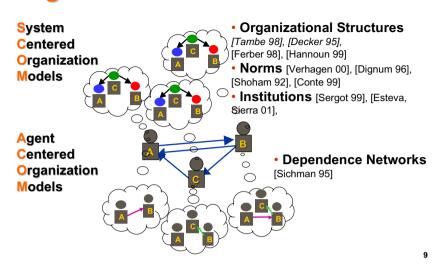
Outline

- Introduction
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Definitions of Organizations

- A decision and communication schema which is applied to a set of actors that together fulfill a set of tasks in order to satisfy goals while guarantying a global coherent state [Malone 87]
 definition by the designer, or by actors
 - An organisation is characterized by : a division of tasks, a
- An organisation is characterized by : a division of tasks, a distribution of roles, authority systems, communication systems, contribution-retribution systems [Bernoux 85]
 normative system
- c) An arrangement of relationships between components, which results into an entity, a system, that has unknown skills at the level of the individuals [Morin 77]
 - → emergence

Organization Models in MAS



Organization Processes in MAS (1)

- · Enactment of SCO Models on Agents' behavior
 - SCO Models aim at controling the local behavior of Agents to coordinate the resolution process taking place in the agents,
 - Agents' architectures with respect to Autonomy (O-Autonomy)
- Computation of ACO Models in Agents
 - Representation and computation of ACO Models in the local behavior of Agents,
 - Agents' architectures with respect to Autonomy (I-Autonomy)

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Organization Processes in MAS (2)

- Reorganization = definition of new SCO Models by Agents
 - · When, How, Why to reorganize
 - Coordination of this reorganization process
- Enforcing SCO Models in Agents
 - · When, How, Why to enforce a SCO Model
 - Coordination of this enforcement process

Plan

- Introduction
 - Context
 - Multi-Agent Systems
- Organization in MAS

System Centered Organization Model

- Agent Centered Organization Model
- Reorganization

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Conclusion & Perspectives

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System Centered Organization



MOISE+[Hannoun 00, Hubner 02]

Temporal Org. Struct. Language [Carron 01], DMOISE+ [Hubner 03]

Dependance in Organization [Hannoun 98]

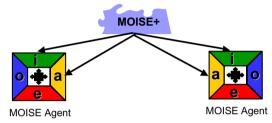
SCOM: MOISE+





[Hannoun 00, Hubner 02]

- MOISE +
 - Structural Specification : Roles, Links, Groups
 - · Functional Specification : Goals, Plans
 - · Interaction Specficiation : Protocols, Speech Acts
 - · Deontic Specification : Obligation, Permission

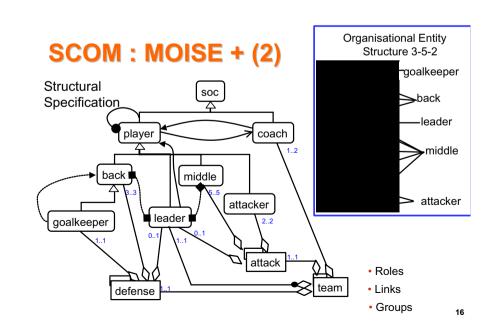


Applied to RobotSoccer

. .

SCOM: MOISE + (1) Structural Specification

- Individual level
 - · organizational roles and role inheritance
- Social level
 - role links (authority, communication, . . .)
 - representing the social role's relational aspect
- Collective level
 - groups and sub-groups
 - well-formation rules (roles' cardinalities and compatibilities)

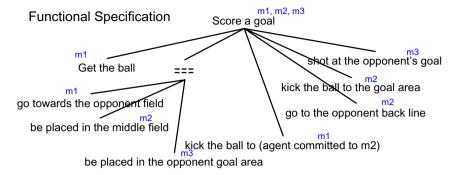


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SCOM: MOISE+ (3) Functional Specification

- Describes how the global goals are decomposed by plans and distributed to the agents by missions
- Collective level
 - · schemes: a global plan decomposition
- Individual level
 - missions: a set of scheme's global goals that an agent may be committed to

SCOM: MOISE+ (4)



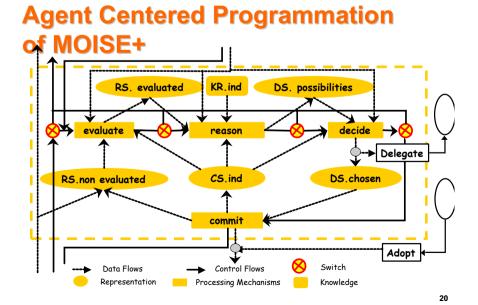


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SCOM: MOISE+ (5) **Deontic Specification**→ Permissions m1, m2, m3 Score a goal → Obligations Get the ball sponent's goa kick the ball to the the oppolarea the opponent fie back line m1 kick the ball to be placed in (agent committed to m2) the middle field be placed in the middle back 4 opponent goal area attacker Interaction goalkeeper Specfication attack Organisational Entity team Lucio ---- m1 Agent MOISE Cafu ---- m2 Rivaldo ---- m3



Plan

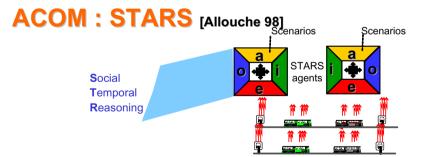
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Agent Centered Organization

Model

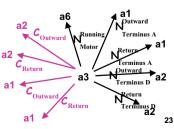
A

Social Temporal Reasoning [Allouche 98]



Temporal Dependence Network

$$\begin{aligned} needs(a_u, \, a_v, \, p_i, \, p_j) &\equiv p_i \in \, resp \; (a_u) \, \land \\ p_j &\in \, resp \; (a_v) \, \cap \, subtask \; (p_i) \, \land \\ p_j \not \in \, resp \; (a_u) \end{aligned}$$



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Dependence Network

- Dependence relations between agents
 - > needs (N)

```
\begin{aligned} needs(a_u, a_v, p_i, p_j) &\equiv p_i \in resp\ (a_u) \land \\ p_j &\in resp\ (a_v) \cap subtask\ (p_i) \land \\ p_i \not\in resp\ (a_u) \end{aligned}
```

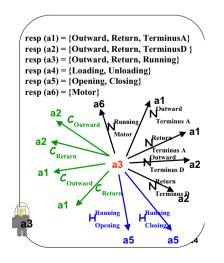
> helps (H)

 $\begin{aligned} \text{helps}(\mathbf{a}_{\mathbf{u}}, \, \mathbf{a}_{\mathbf{v}}, \, \mathbf{p}_{\mathbf{i}}, \, \mathbf{p}_{\mathbf{j}}) &\equiv \text{opp}(\mathbf{p}_{\mathbf{i}}, \mathbf{p}_{\mathbf{j}}) \, \land \\ \mathbf{p}_{\mathbf{j}} &\in \, \text{resp} \, (\mathbf{a}_{\mathbf{u}}) - \text{resp}(\mathbf{a}_{\mathbf{v}}) \, \land \\ \mathbf{p}_{\mathbf{i}} &\in \, \text{resp} \, (\mathbf{a}_{\mathbf{v}}) - \text{resp}(\mathbf{a}_{\mathbf{u}}) \end{aligned}$

> competes (C)

```
competes(a_u, a_v, p_i) \equiv

p_i \in \text{resp}(a_u) \cap \text{resp}(a_v)
```



Temporal dependence network (Needs dependence)

Execution of a task

$$\begin{aligned} &\text{do}_{1}\left(\mathbf{a}_{\mathbf{u}},\,\mathbf{p}_{i}\right) \equiv \forall \mathbf{J} \,\, \boldsymbol{J} \, \boldsymbol{esfd} \,\, \mathbf{I},\, \text{do}_{\mathbf{J}}(\mathbf{a}_{\mathbf{u}},\,\mathbf{p}_{i}) \\ &(\boldsymbol{esfd} = \boldsymbol{e} \text{qual or start or } \boldsymbol{f} \text{inish or } \boldsymbol{d} \text{uring}) \\ &\text{done}_{t}(\mathbf{a}_{\mathbf{u}},\,\mathbf{p}_{i}) \equiv \text{do}_{[\mathbf{d}(\mathbf{p}_{i}),t]}\left(\mathbf{a}_{\mathbf{u}},\,\mathbf{p}_{i}\right) \wedge \\ &\forall \mathbf{I} \,\, \left[\mathbf{d}(\mathbf{p}_{i}),t\right] \boldsymbol{sfd} \,\, \mathbf{I},\, \neg \left(\text{do}_{1}(\mathbf{a}_{\mathbf{u}},\,\mathbf{p}_{i})\right) \end{aligned}$$

Activation :

$$\begin{array}{c} needs_{I}\left(a_{u},\!a_{v},\!p_{i},\!p_{j}\right) \Longleftrightarrow \exists \ J, \ K \ needs(a_{u},\!a_{v},\!p_{i},\!p_{j}) \land \\ do_{J}\left(a_{v},\!p_{i}\right) \land do_{K}(a_{u},\!p_{i}) \land I = J \cap K \end{array}$$

Continuity rule :

$$\begin{aligned} \text{needs}_{\text{I}}\left(a_{\text{u}}, a_{\text{v}}, p_{\text{i}}, p_{\text{j}}\right) \wedge \text{do}_{\text{J}}\left(a_{\text{u}}, p_{\text{i}}\right) \wedge \text{do}_{\text{K}}\left(a_{\text{v}}, p_{\text{j}}\right) \wedge \text{I} \ \textit{d} \ \text{J} \cap \text{K} \\ \Longrightarrow \text{needs}_{\text{I} \cap \text{K}}\left(a_{\text{u}}, a_{\text{v}}, p_{\text{i}}, p_{\text{i}}\right) \end{aligned}$$

Deactivation :

$$\begin{split} \operatorname{needs}_{\operatorname{I}}\left(\mathbf{a}_{\operatorname{u}}, \mathbf{a}_{\operatorname{v}}, \mathbf{p}_{\operatorname{i}}, \mathbf{p}_{\operatorname{j}}\right) \wedge \operatorname{done}_{\operatorname{t}}\left(\mathbf{a}_{\operatorname{v}}, \mathbf{p}_{\operatorname{j}}\right) \Longrightarrow \\ \left(\forall \operatorname{J} \operatorname{needs}_{\operatorname{J}}\left(\mathbf{a}_{\operatorname{u}}, \mathbf{a}_{\operatorname{v}}, \mathbf{p}_{\operatorname{i}}, \mathbf{p}_{\operatorname{j}}\right) \Longrightarrow \operatorname{J} \operatorname{\textit{esfd}}\left[\operatorname{I}^{\cdot}, \operatorname{t}\right]\right) \end{split}$$

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Temporal dependence network (Help dependence)

Activation :

$$\begin{aligned} \text{helps}_{\text{I}} \left(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}} \right) &\Leftrightarrow \exists \text{ J} \mid \text{helps}(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}}) \land \\ \left(\text{do}_{\text{I}} \left(a_{\text{u}}, p_{\text{j}} \right) \lor \text{do}_{\text{I}} \left(a_{\text{v}}, p_{\text{j}} \right) \right) \land \text{I} \textit{ esfd } \text{J} \end{aligned}$$

· Continuity rule:

$$\begin{aligned} \text{helps}_{\text{I}}\left(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}}\right) \wedge \left(\text{do}_{\text{J}}\left(a_{\text{u}}, p_{\text{j}}\right) \vee \text{do}_{\text{J}}\left(a_{\text{v}}, p_{\text{j}}\right)\right) \wedge \\ \text{I \textit{esfd}} & \text{J} \Rightarrow \text{helps}_{\text{J}}\left(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}}\right) \end{aligned}$$

· Deactivation:

$$\begin{aligned} \text{helps}_{\text{I}}\left(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}}\right) \wedge \left(\text{done}_{\text{t}}\left(a_{\text{u}}, p_{\text{j}}\right) \vee \text{done}_{\text{t}}\left(a_{\text{v}}, p_{\text{j}}\right)\right) \Rightarrow \\ \left(\forall \text{ J} \mid \text{helps}(a_{\text{u}}, a_{\text{v}}, p_{\text{j}}, p_{\text{j}}) \Rightarrow \text{J} \textit{bomsdfe}\left[\text{I}^{\text{-}}, \text{t}\right]\right) \end{aligned}$$

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Temporal dependence network (Competition dependence)

Activation :

$$\begin{aligned} \text{competes}_{I}\left(a_{u},\!a_{v},\!p_{i}\right) &\Leftrightarrow \exists \ J \mid \text{competes}(a_{u},\!a_{v},\!p_{i}) \land \\ \left(do_{I}\left(a_{u},\!p_{i}\right) \oplus do_{I}\left(a_{v},\!p_{i}\right)\right) \land I \textit{ esfd } J \end{aligned}$$

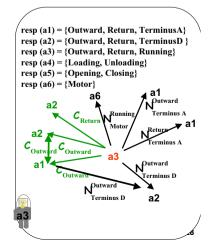
Continuity rule :

competes_I
$$(a_u, a_v, p_i) \land (do_J (a_u, p_i) \oplus do_J (a_v, p_i)) \land$$

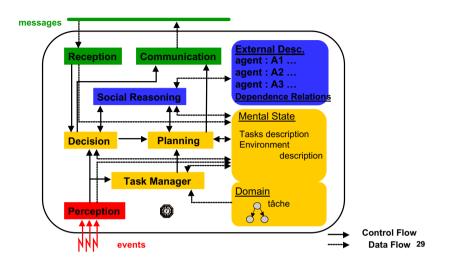
I **sfd** $J \Rightarrow$ competes_I (a_u, a_v, p_i)

Conjonction of Dependence Network

 Reasoning on its own dependence to deduce dependence relations that exist between the other agents

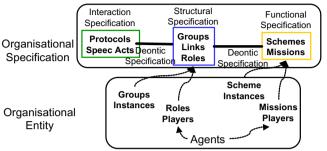


STAx Agent



Reorganisation within MOISE+

A rich panel of possible reorganizations:



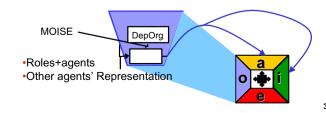
A multi-step process: detection, design, selection, enactment

Exogeneous (Designers) vs

Endogeneous (Centralized vs Decentralized)

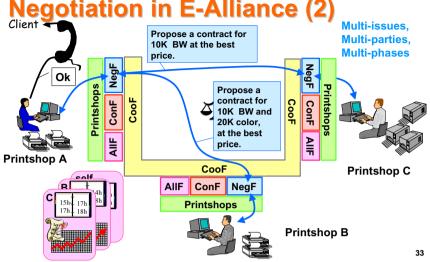
Agent Centered Reorganisation [Hannoun 98]

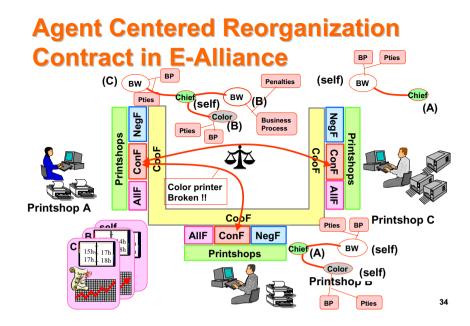
- Dependence in Organization (DepOrg)
 - Computing dependence networks within the Organizational Structure
 - Computing dependence networks within the Organizational Entity



Agent Centered Reorganization Negotiation in E-Alliance Client Propose a contract for 10K BW and 20K color. at the best price. Con ConF My schedule is too tight I can't accept !!! Printshop A CooF **Printshop C** AllF ConF NegF **Printshops** Printshop B

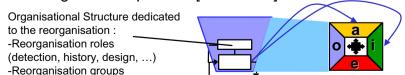
Agent Centered Reorganization Negotiation in E-Alliance (2)





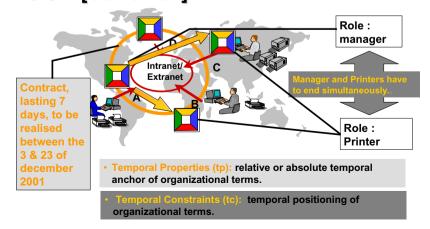
System Centered Reorganisation

- Temporal Organisational Structure Language (TOSL) [Carron 01]
 - MOISE+(t)
 - TAG Agent
 - · Application : SimuEnt
 - DMOISE+: use of MOISE+ to control the reorganisation process [Hubner 03]



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System Centered Reorganisation TOSL [Carron 01]



System Centered Reorganisation TOSL [Carron 01]

Conclusion & Perspectives

- Models:
 - · System Centered Organization Models : MOISE+, TOSL
 - · Agent Centered Organization Models: STR, DEPORG
- Organization Processes
 - · Enactment exists BUT too rigid
 - · Dependence Computation
 - · Reorganization : example of detection, of design
 - Enforcement has to be done → needs of penalty, policies
- → Define a global framework for reorganization of SCO Models based on ACO Models (ACO Models provide reorganization indices)

Perspectives

- Normative aspects in SCO Models in relation to Autonomy of the agents
 - Enrich MOISE+ with interaction and environment specification to constrain Interaction and Environment components of each agent
 - Define more precisely Obligations and Permissions : add penalties so that agents may reason on it.
 - Equip MOISE+ with norms at different levels
 - · Roles, links, groups
 - Define an agent's architecture to exhibit adjustable autonomy with respect to organization in which it executes

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